

Trustworthy AI and its Connection to Reproducibility

INVITED TALK

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Agenda

1. Intro + FAIR-AI research area
2. Trustworthy AI: what does it mean and how can we validate it?
3. Reproducibility in AI and ML-driven research
 1. Definition
 2. Barriers
 3. Drivers
4. Conclusion and some suggestions

Know-Center GmbH



COMET center



Founded in 2001



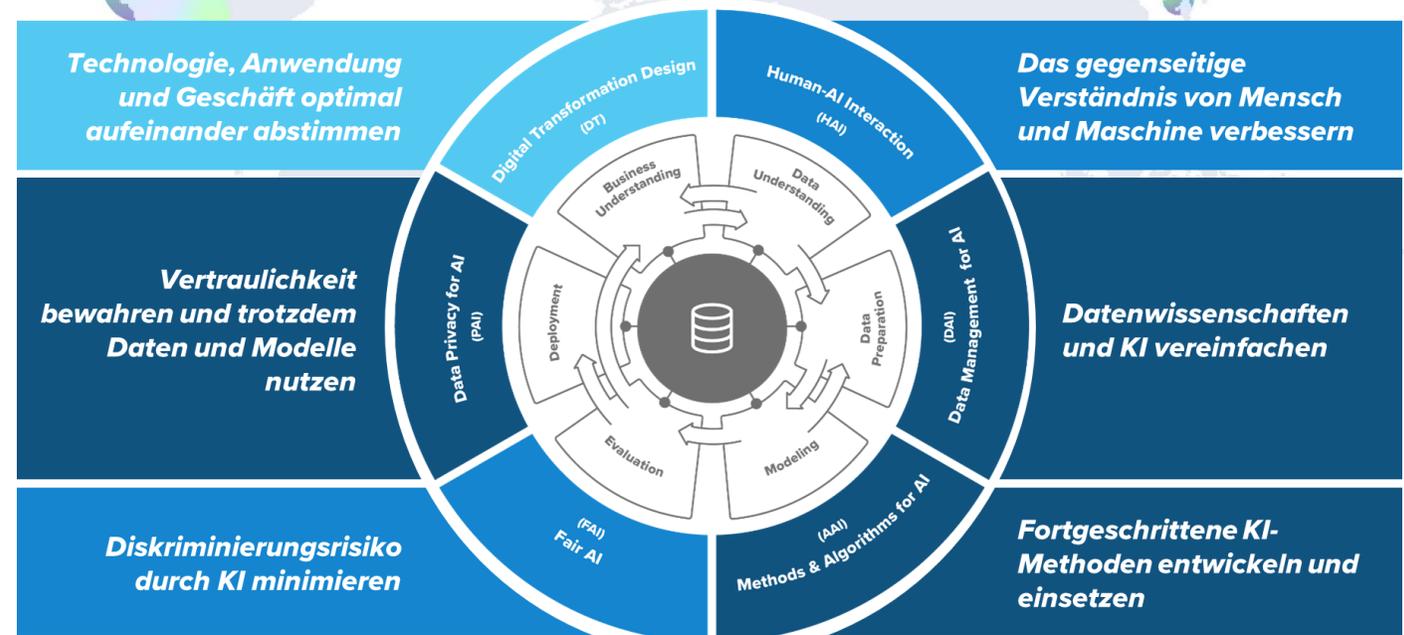
100+ employees



TU Graz, Campus Inffeldgasse



*„We research, develop, and provide (consulting) services along the data value chain on the topic of **trustworthy AI and data science**”*



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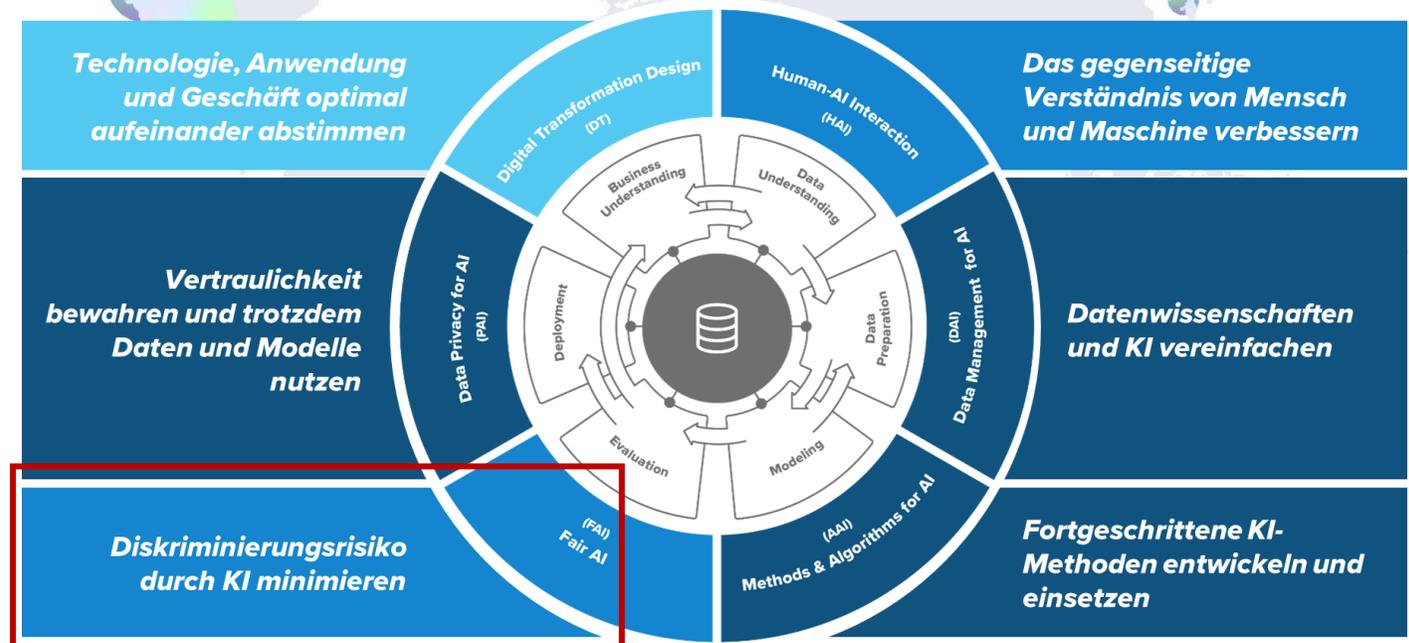
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Trustworthy AI: what does it mean and how can we validate it?



AI – what could go wrong?

[https://incidentdatabase.ai/]

- AI incidents database
 - > 2000 incidents
 - ~ 80 for hiring

The screenshot shows a search interface for the Incident Database AI. The search term 'hiring' is entered in the search bar. Below the search bar, there are options for 'Display Option' (Incident Reports), '78 results found', and 'Sort by' (Relevance). There are also buttons for 'Export', 'Clear Filters', and 'Filter Search'. The results are displayed in a grid of eight cards, each with a thumbnail image, a title, a source, and a date. The cards are:

- The Death and Life of an Admissions Algorithm** (insidehighered.com · 2020) - #135
- Fired by Bot at Amazon: 'It's You Against the Machine'** (bloomberg.com · 2021) - #111
- The Christchurch shooter and YouTube's radicalization trap** (wired.com · 2020) - #89
- Why Facebook is losing the war on hate speech in Myanmar** (reuters.com · 2018) - #169
- Amazon Shuts Down AI Hiring Tool for Being Sexist** (globalcitizen.org · 2018)
- Who's a CEO? Google image results can shift gender biases** (washington.edu · 2015)
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hiring

Display Option: Incident Reports | 78 results found | Export | Sort by: Relevance | Clear Filters | Filter Search

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AI – what could go wrong?

[https://incidentdatabase.ai/]

- AI incidents database
 - > 2000 incidents
 - ~ 80 for hiring
- Why?
 - Historic biases in data
 - Unclear definitions of trustworthiness
 - AI systems are continually learning systems



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AI – what could go wrong?

- Other examples

- Data is leaked (privacy)
- AI models are tricked (robustness)
- AI models not usable in health care due to lack of explainability (transparency)

...

- ML/AI-driven research not reproducible ...

EU AI-Act (provisional time-line, starting 2024)

Legal framework



Mid 2024
Entry into force



After 6 months
(early 2025)
Member states shall phase out prohibited systems (e.g., military)



After 12 months
(mid 2025)
Provisions on Foundation Models apply



After 24 months
(mid 2026)
Requirements for High Risk Systems apply



After 36 months
(mid 2027)
Requirements for all risk systems apply

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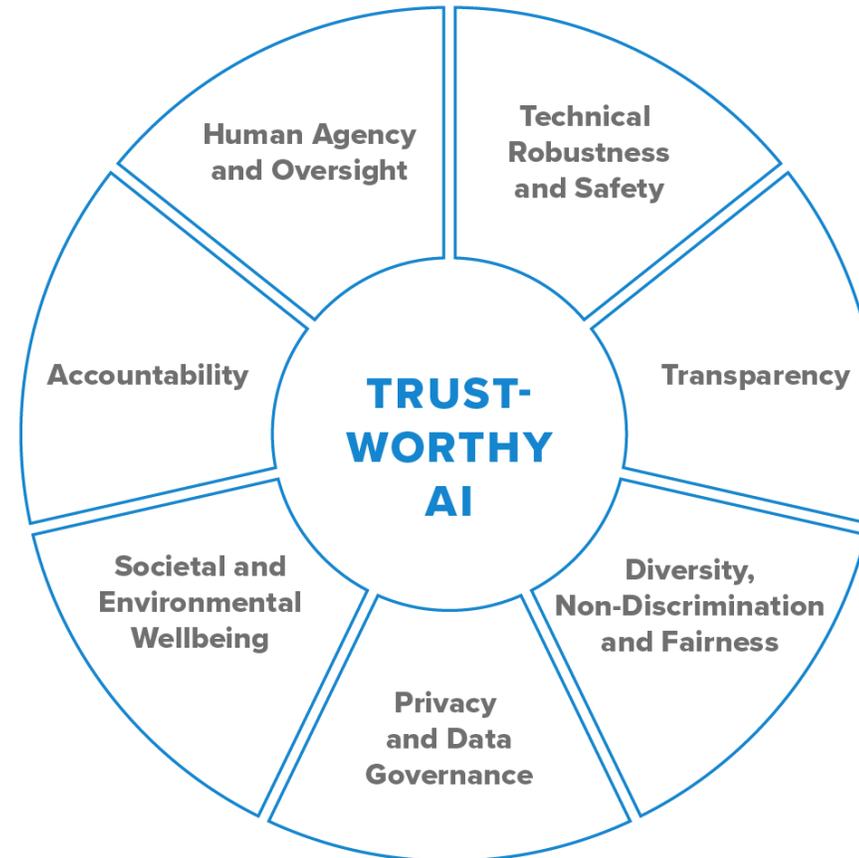
After 36 months
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Requirements for all risk systems apply

*“AI is a **machine-based system** designed to operate with **varying levels of autonomy** and that may exhibit adaptiveness after deployment and that, for explicit or implicit objectives, **infers, from the input it receives, how to generate outputs such as predictions, content, recommendations, or decisions** that can influence physical or virtual environments.”* → very broad and includes logistic regression up to deep learning

Trustworthy AI Dimensions

Dimensions According to EC (2021)



<https://digital-strategy.ec.europa.eu/en/library/ethics-guidelines-trustworthy-ai>

Trustworthy AI Dimensions

Dimensions According to EC (2021)

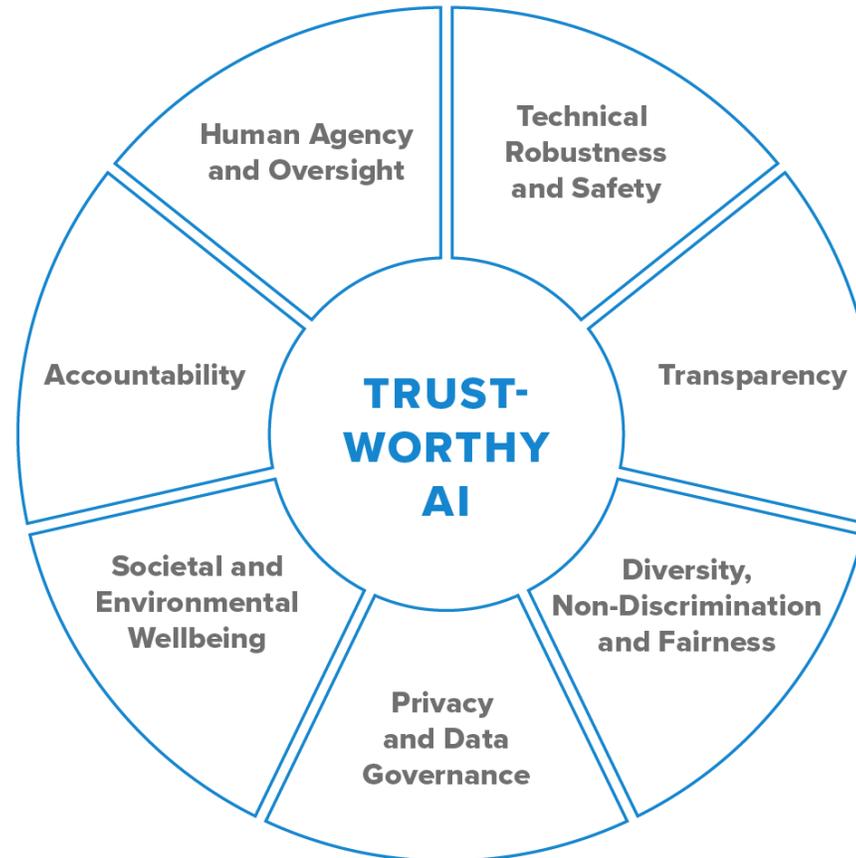
Similar definitions and categorizations, e.g., in:

Kaur, D., Uslu, S., Rittichier, K. J., & Durresi, A. (2022). Trustworthy artificial intelligence: a review. *ACM computing surveys (CSUR)*, 55(2), 1-38.

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Human-centric & legal aspects

Processes & guidelines



Technical & reliability aspects

Metrics & services

An important prerequisite to validate the trustworthiness of AI, is the reproducibility of AI/ML

Trustworthy AI Dimensions

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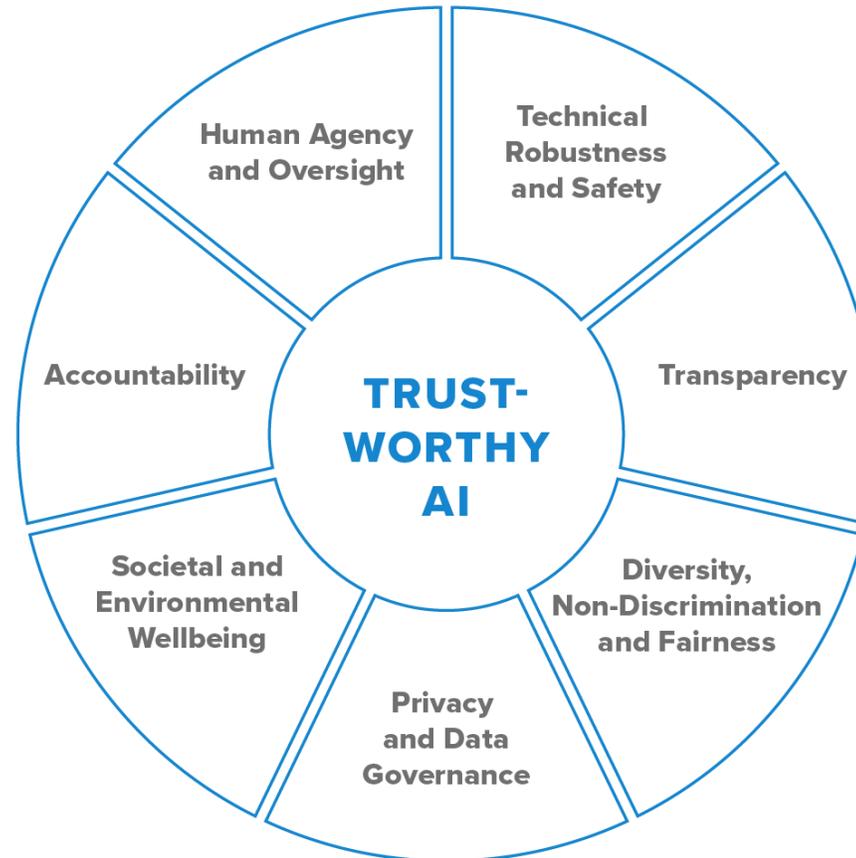
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Human-centric & legal aspects

Processes & guidelines



Technical & reliability aspects

Metrics & services

Reproducibility in AI and ML-driven Research

Semmelrock, H., Kopeinik, S., Theiler, D., Ross-Hellauer, T., & Kowald, D. (2023). Reproducibility in Machine Learning-Driven Research. *arXiv preprint arXiv:2307.10320*.

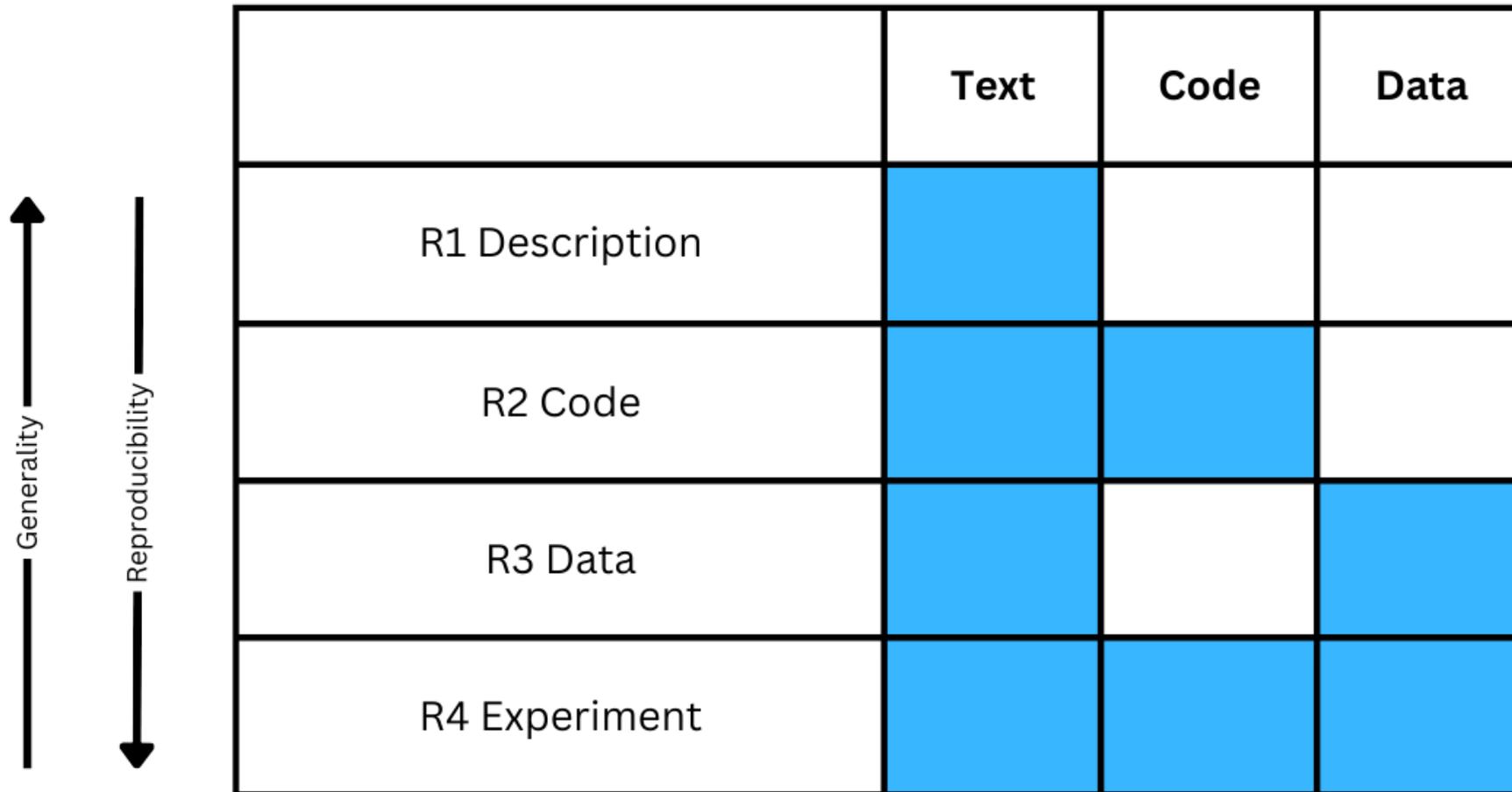
Focus on scientific fields of Computer Science and Health
/ Life Science

Updated version by end of May

Definition of AI/ML Reproducibility

According to Gundersen (2021)

Gundersen, O. E. (2021). The fundamental principles of reproducibility. *Philosophical Transactions of the Royal Society A*, 379(2197), 20200210.



	Text	Code	Data
R1 Description			
R2 Code			
R3 Data			
R4 Experiment			

AI/ML Reproducibility vs. Replicability

According to Association of Computing Machinery (ACM)

Reproducibility

- **The results can be obtained by a different team with the same experimental setup**

Replicability

- **The results can be obtained by a different team with a different experimental setup**

AI/ML Reproducibility vs. Replicability

According to Association of Computing Machinery (ACM)

Reproducibility

- **The results can be obtained by a different team with the same experimental setup**
- Refers to R4 (Experiment)

Replicability

- **The results can be obtained by a different team with a different experimental setup**
 - Refers to R1 (Description)
-
- R2 and R3 in between

What are the barriers?

R1 Description

1. Completeness and quality of reporting

- Training procedure of ML model is not documented
- Evaluation metrics are not properly specified
- Evaluation results are selectively reported (e.g., for the best test-run)

2. Spin practices

- Inconsistency of study results and conclusions
- e.g., baseline models are used that do not fit the task → makes the own method appear stronger
→ findings are not reproducible

What are the barriers?

R2 Code

3. Limited access to code

- < 1/3 of ML/AI papers share their code
- No time to polish code → do not want that others see my code
- Often only code of own model is shared but no code for baselines, evaluation metrics, etc
→ Complete pipeline needs to be shared!

What are the barriers?

R3 Data

4. Limited access to data

- Privacy reasons (e.g., industrial setting, or sensitive data like health)
- Sensitive data can be inferred even if data is anonymized
- Often the data is shared but not the train / validation / test split

5. Data leakage

- Over-optimistic results due to methodological errors in train / test splits (use of test data in training process)
- Train/test split is done correctly but temporal leakage is given: timestamps in train set > timestamps in test set
- Train/test set is not independent, e.g., same person is in train AND in test set

6. Bias

- Biased ML models do not generalize well → issue for reproducibility
- E.g., selection bias: use data that is not representative for research question
- e.g., create test set in a specific way that favors your model

What are the barriers?

R4 Experiment

7. Inherent non-determinism

- Often ML model outputs differ between test runs
- Sources of randomness in training process / random subsampling in k-fold cross validation

8. Environmental differences

- Different GPUs or CPUs lead to different results
- Different compiler versions or software versions (e.g., Java 8 vs. Java 9)

9. Limited access to computational resources

- Datasets too large to be calculatable on local machine → expensive server needed
- Transformers / large language models → billions of parameters to be optimized
- Reproduction costs could go to 1 - 3 Million USD

Strubell E, Ganesh A, McCallum A. Energy and policy considerations for deep learning in NLP. arXiv website. <https://arxiv.org/abs/1906.02243>

What are the drivers?

Technology-driven

1. Hosted services

- Services with given runtime environment, in which models/experiments can be provided
- Limit on dataset size and computational resources
- Still different services could give different results
- E.g., Google Collab

2. Virtualization

- Virtual environment that can easily be shared
- Ensures that same software versions are used
- E.g., Docker images

3. Managing sources of randomness

- Use of fixed random seeds
- Also randomizations on hardware levels, e.g., in GPUs for parallel computations

What are the drivers?

Technology-driven

4. Privacy-preserving technologies

- Model can make accurate predictions without using the actual privacy-sensitive data
- E.g., differential privacy adds noise to the data → accuracy/privacy trade-off

5. Tools and platforms

- Use of frameworks such as scikit-learn instead of implementing models from scratch
- Tools like ML-flow provide support for sound model evaluations and comparisons
- Github to share source code
- Zenodo to share data artifacts

What are the drivers?

Procedural

6. Standardized datasets and evaluation

- Provision of benchmark datasets with defined train / validation / test splits
- Libraries with standard implementations of evaluation metrics, e.g., RecBole for recommender systems
- For novel problems (e.g., large language models), no benchmark datasets are available

7. Guidelines and checklists

- FAIR data principles (findable, accessible, interoperable, reusable)
- ML reproducibility checklists by conferences or journals (e.g., data shared y/n, code shared y/n)

8. Model info sheets

- More detailed and technically-sound version of checklists for ML models
- Also address issues like data leakage

What are the drivers?

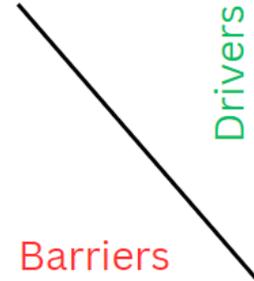
Awareness

9. Publication policies and initiatives

- Having reproducibility as one of the major points for paper reviewing
→ if it is not reproducible, it will not be accepted
- Pre-registration (register methodology before doing the study) becomes more relevant in ML/AI (e.g., Transactions on Recommender Systems journal)
- Initiatives such as PapersWithCode.com to increase visibility of reproducible ML/AI research
- Reproducibility tracks at conferences (e.g., European Conference on Information Retrieval) to foster the reproduction of papers

Drivers-Barriers Mapping

		Technology-driven					Procedural		Awareness
		Hosted services	Virtualization	Managing sources of randomness	Privacy-preserving technologies	Tools and platforms	Standardized datasets and evaluation	Guidelines and checklists	Model info sheets
R1 Description	Completeness and quality of reporting								
	Spin practices								
R2 Code	Limited access to code								
R3 Data	Limited access to data								
	Data leakage								
	Bias								
R4 Experiment	Inherent nondeterminism								
	Environmental differences								
	Limited access to computational resources								



Conclusion and some suggestions

Conclusion

- **Reproducibility is a prerequisite to validate the trustworthiness of AI**
- Four levels of reproducibility in AI/ML-driven research
- Barriers and drivers ... but they can be mapped

Suggestions (for the start)

- **Share your source-code via Github** (in case of double-blind review → anonymous Git repo.)
- **Share your datasets via Zenodo** (in case of double-blind review → blank authors and fill afterwards)
- **Reproducibility tracks are a great way to deal with reproducibility and to get started on doing research in a new field** (e.g., by reproducing one of the most important papers and expanding it to new domains)

Kowald, D., Schedl, M., & Lex, E. (2020). The Unfairness of Popularity Bias in Music Recommendation: A Reproducibility Study. In *Proceedings of the 42nd European Conference on Information Retrieval (ECIR'2020)*. Springer.

Thank you!

QUESTIONS / COMMENTS?

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